

## 4/5 Clinic League

**LTRC 4/5 Clinic League –All Locations** – The Clinic League is an introduction to baseball. All players will hit from a Tee. Coaches will focus on teaching all the fundamentals of baseball, the rules of baseball and the team concepts.

**Schedule** – Practices on scheduled weeknight at location. Games will be held on Saturdays and traveling between schools could be necessary.

**Team Maximums**- All locations will have a max of 36 players for 4 teams (9 per team)

**Format** – 5 Innings/75 minutes/field time limits/darkness. Bat through the lineup each inning using Tee only.

**Pitching** – No pitching. Tee Only. A defensive player should field the position of pitcher.

**Catching** – There should be a coach to help with the tee ball placement and height adjustment. Plays at home will not be allowed.

**Fielders** – Coaches should be in the field to help with positioning and orchestrating defense. There will be 9 total fielders playing the following positions: P, 1B, 2B, SS, 3B, RF, RCF, LCF, LF. Players should rotate between outfield and infield positions. Coaches should have the fielding lineup made before each inning so quick direction can be given. Outfielders must start each pitch on the outfield grass.

**Batting** – The lineup is made and each player bats in that order throughout game. There is no bunting. If a player throws a bat the coach or opposing coach warns both teams. The next thrown bat results in an out.

**Base Running** – No leading, stealing or advancing on a wild pitch. Players should be taught to avoid collisions. The runners cannot advance on any errant throw. We want to encourage all fielders to make throws to the correct base and not penalize them for errant throws but we also want to reward for hits into the outfield. A runner should not score from 2<sup>nd</sup> on a batted ball that rolls into the outfield only on a ball that clears the outfielders in the air.

**Throwing** – all fielders are encouraged to make the throw to the correct place. Fielders are not penalized for bad throws.